## **FX**Luminaire



Incandescent Path Lights

For those who appreciate the best, this pathway light is designed for both high performance and style. The strong, linear form of the DM will complement any landscape by day and bring it to life at night. This luminaire is the best choice for the client who wants to make a design statement with their lighting. They'll also appreciate the high output, long-life halogen lamps which reduce operating costs.

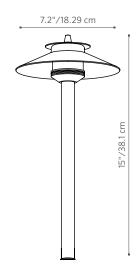
### DM: Path Light



#### The Harmony of Patina

The most successful gardens are a harmonious blend of organic materials. The FX copper line is the perfect match to wood, masonry, and plant materials since the natural patina process allows each fixture to integrate seamlessly.

Compare FX copper luminaires with any other, and you will find a dramatic difference in quality of materials, precision of fit and consistency of finish.



#### INCANDESCENT

#### ORDERING INFORMATION

# **DM:** Path Light

FACT	ORY INSTALLED O	<b>OPTIONS:</b> Order 1 + 2 + 3	+ 4				METAL	S
Step	Description	Code						<b>CU</b> = Copper
1	FIXTURE	DM					1.000	
2	LAMP <sup>+</sup>	10, 15 (10,000 Hr Xenon), 20 (5,000 Hr Xenon), 10H, 20H (2,000 Hr Xenon)						<b>NP</b> = Nickel Plate*
3	RISER OPTIONS	8R, 12R, 18R, 24R, 36R	R, 12R, 18R, 24R, 36R					ER COAT
4	FINISH	CU, NP, WG, FW, AL, BZ, DG	, WI, VF, SB,	FB				<b>WG</b> = White Gloss
EXAM	PLE: DM-20-18R-D	<mark>G</mark> = DM - 20W Halogen Lamp -	18" Riser - D	Desert Granite	Finish			wu = white Gloss
		IONS. Order Individually						<b>FW</b> = Flat White
Moun		IONS: Order Individually						<b>AL</b> = Almond
Long S	<b>Slot Spike</b> (25001584	10000) 2.5" x 10" <b>Included →</b>				ω		<b>BZ</b> = Bronze Metallio
Super Slot Spike (753900) 2" x 10"			7	V	V			<b>DG</b> = Desert Granite
•	J-Box (SJ-XX**) 2.5". Nount (PM-XX**) 2.5				Ţ			WI = Weathered Iron
	. ,		Long Slot Spike	Super Slot Spike	Super J-Box XX**	Post Mount XX**		<b>VF</b> = Verde Speckle
			opine			////	17.2 S. 12. S	<b>SB</b> = Sedona Brown

#### PHOTOMETRICS:

Spacing for minimum footcandle illumination on level ground.	Circular light pattern	Footcandle	Footcandles:		
Sector of All and	14'	DISTANCE	CA-10	CA-20	
	12'	2'	1.5	3	
		4'	.31	.88	
	10'	6'	.14	.33	
1	8'	8'	.08	.14	
	6'	10'	.03	.08	
	4'	12'	.01	.03	
Note: 1fc for commercial projects	2'	14'	0	.01	
.3fc for residential projects					

For conversion to lumens: Multiply footcandles x 10. See FX glossary for a full description of fc and lumens.

The DM includes choice of lamp, riser size, finish, and a Long Slot Spike.

FB = Flat Black

**Note:** Only the copper portions of the path lights are powder coated. The brass pieces remain natural.

\* May require longer lead time \*\* Denotes finish code

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